

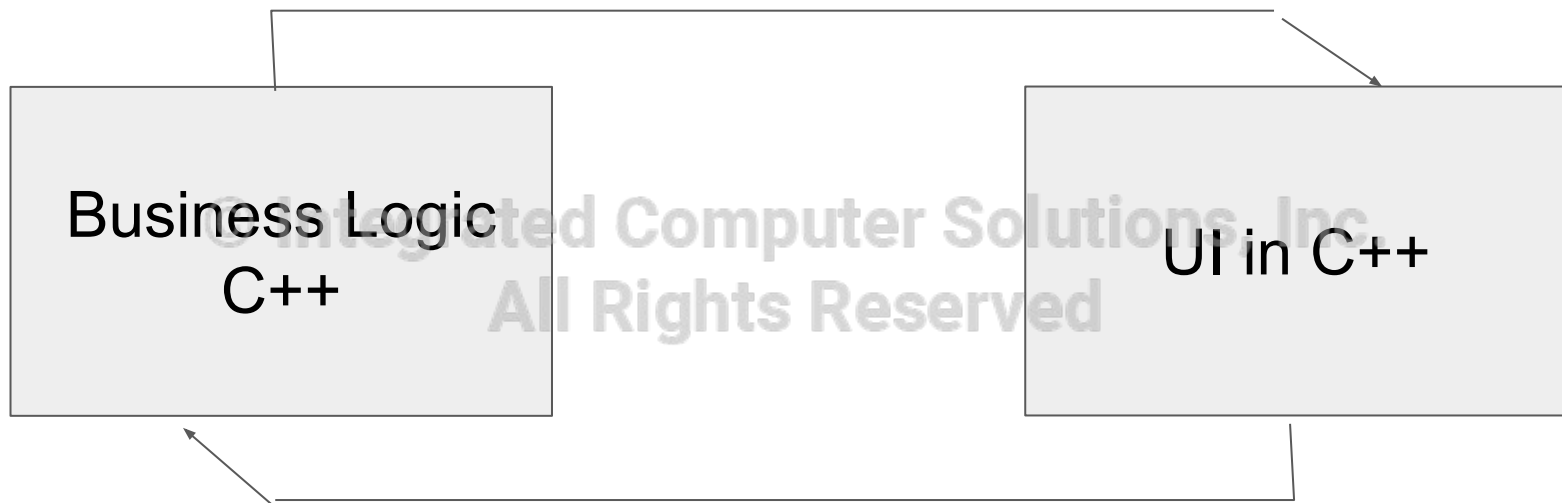
A background image of a glowing lightbulb with a dark, textured base, set against a dark blue background with soft, out-of-focus light spots. The lightbulb is tilted and appears to be emitting a warm, golden glow.

# Qt For Beginners Training

## Part 5

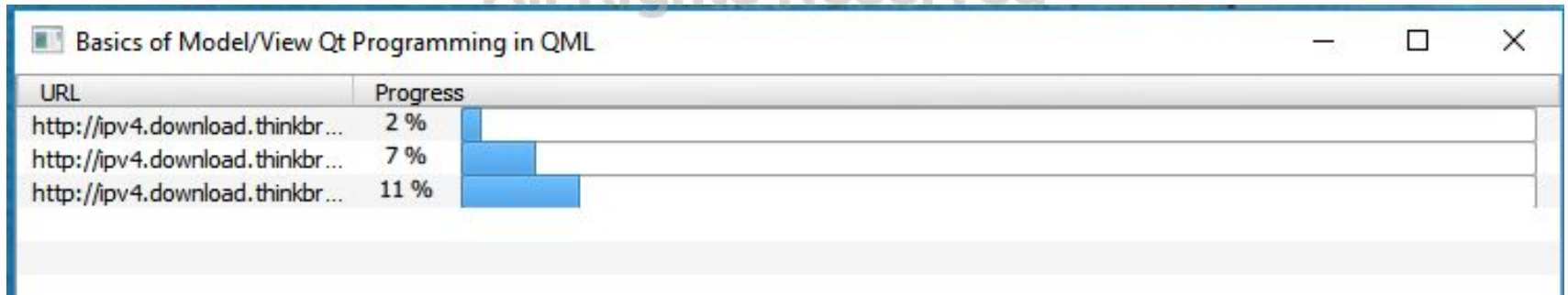
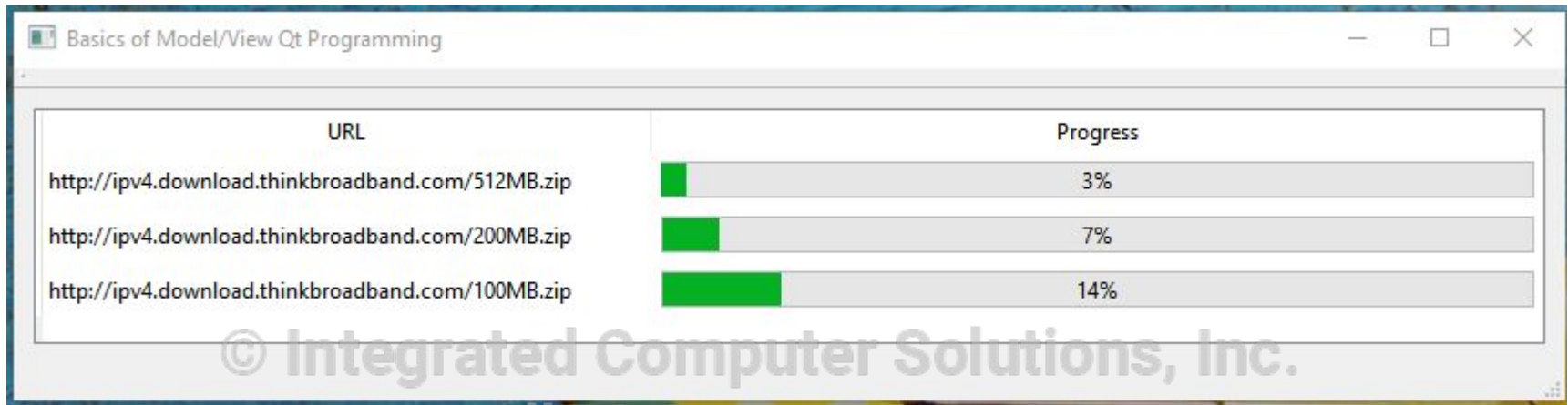
© Integrated Computer Solutions, Inc.  
All Rights Reserved

# Business Logic/UI Paradigm



# An Example

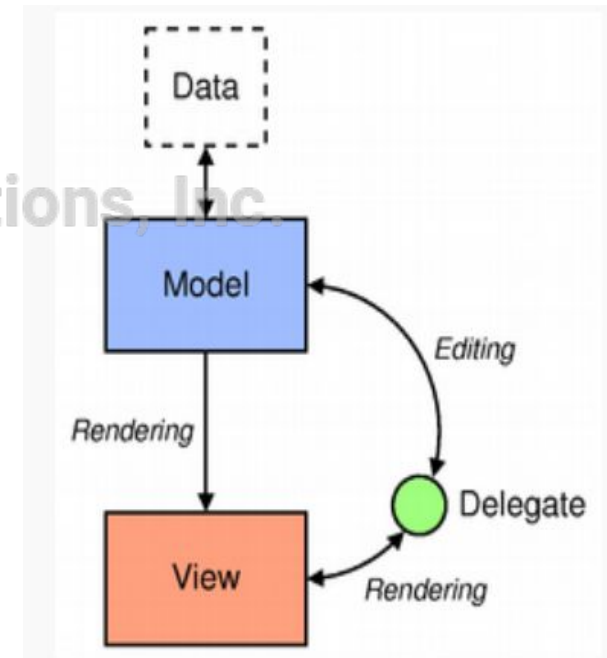
- An Example using Widgets



- Same Example using QML

# The Model

- The model communicates to the view a source of data (e.g. text, icons, font)
- All item models are based on the ***QAbstractItemModel*** class
- All models inherit from ***QAbstractItemModel***
  
- ***QAbstractItemModel***
  - If structure of model is a tree
- ***QAbstractListModel***
  - If structure of model is a one-dimensional list
- ***QAbstractTableModel***
  - If structure of model is a table



# The Data Function

- All abstract models must re-implement this function:

***QVariant QAbstractItemModel::data(const QModelIndex &index, int role) const***

```
QVariant MyModel::data(const QModelIndex &index, int role) const
{
    if (role == Qt::DisplayRole)
    {
        return QString("Row%1, Column%2")
            .arg(index.row() + 1)
            .arg(index.column() + 1);
    }
    return QVariant();
}
```

# What is QModelIndex?

- The ***QModelIndex*** class is used to locate data in a data model
- Temporary model indexes are provided by the ***QModelIndex*** class, and persistent model indexes are provided by the ***QPersistentModelIndex***

© Integrated Computer Solutions, Inc.

All Rights Reserved

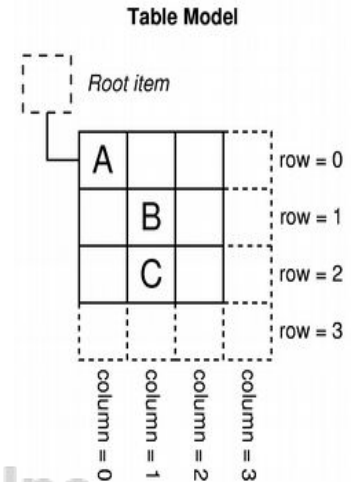
- ***int QModelIndex::row() const***
- ***int QModelIndex::column() const***
- ***QModelIndex QModelIndex::parent() const***

# QModelIndex in Table/Tree Structures

- Rows and columns

- Item location in table model
- Item has no parent (`parent.isValid() == false`)

```
indexA = model->index(0, 0, QModelIndex());  
indexB = model->index(1, 1, QModelIndex());  
indexC = model->index(2, 1, QModelIndex());
```

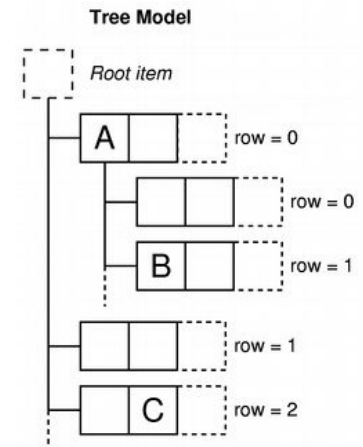


© Integrated Computer Solutions, Inc.  
All Rights Reserved

- Parents, rows, and columns

- Item location in tree model

```
indexA = model->index(0, 0, QModelIndex());  
indexC = model->index(2, 1, QModelIndex());  
indexB = model->index(1, 0, indexA);
```



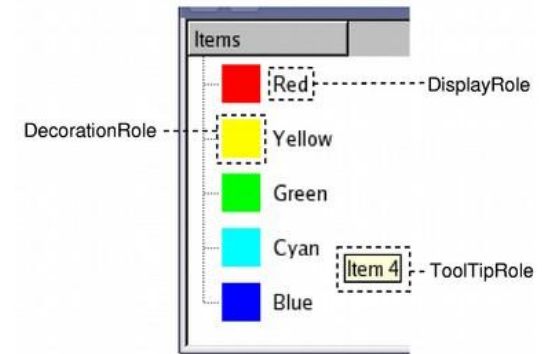
# And What about Roles?

- **Item performs various roles**
  - for other components (delegate, view, ...)
- **Supplies different data**
  - for different situations
- **Example:**
  - `Qt::DisplayRole` used displayed string in view
- **Asking for data**

```
QVariant value = model->data(index, role);  
// Asking for display text  
QString text = model->data(index,  
Qt::DisplayRole).toString()
```

- **Standard roles**
  - Defined by `Qt::ItemDataRole`

See enum `Qt::ItemDataRole` Documentation





# When Data Changes

```
void DownloadModel::onUpdateProgress(qint64, qint64)
{
    Downloads* download = qobject_cast<Downloads*>(sender());
    if( download != Q_NULLPTR )
    {
        int row = this->downloads.indexOf(download);
        QModelIndex index = this->index(row,1);
        emit dataChanged(index, index); // refresh download column
    }
}
```

© Integrated Computer Solutions, Inc.  
All Rights Reserved

# When Data is Inserted/Removed

```
/ insert count rows into model before row
bool MyModel::insertRows(int row, int count, parent) {
    beginInsertRows(parent, first, last);

    // insert data into your backend
    // ... endInsertRows();
}
```

© Integrated Computer Solutions, Inc.  
All Rights Reserved

```
// removes count rows from parent starting with row
bool MyModel::removeRows(int row, int count, parent) {

    beginRemoveRows(parent, first, last);

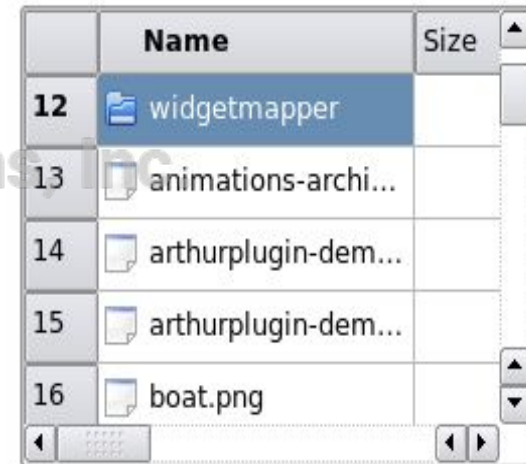
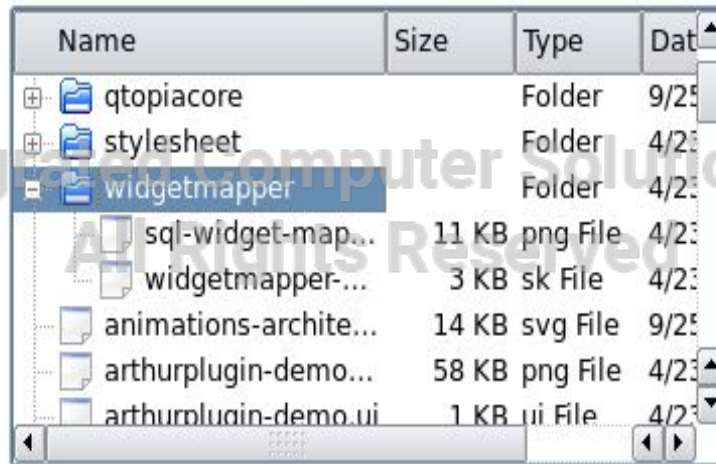
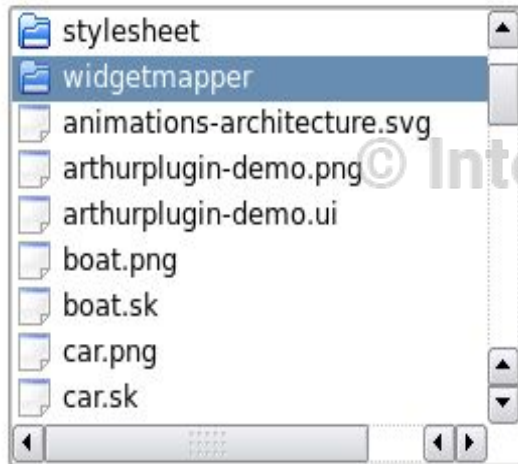
    // remove data from your backend
    // ... endRemoveRows();
}
```

# The View Classes in Widgets

QListView

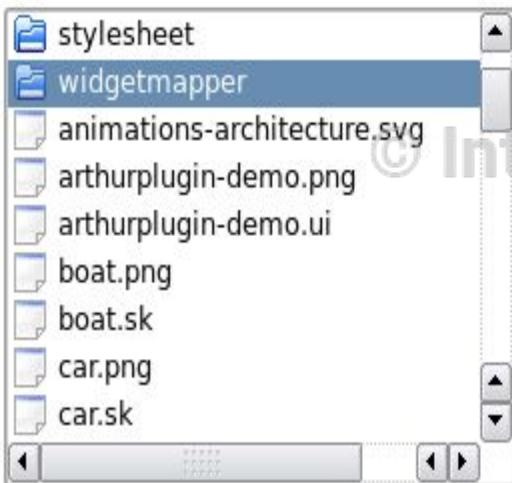
QTreeView

QTableView

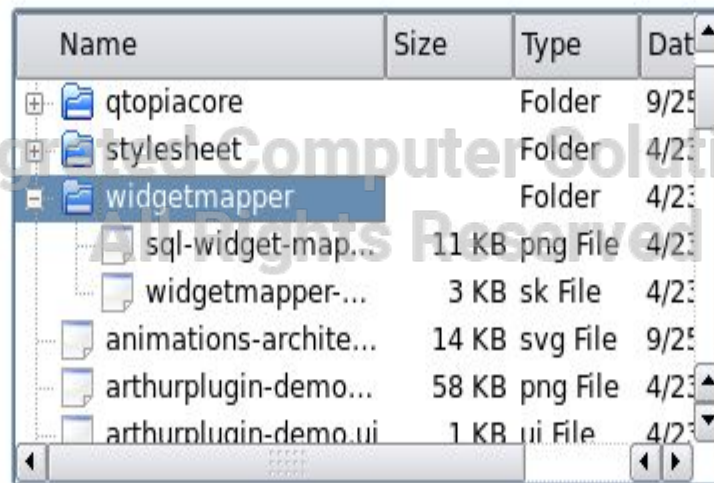


# The View Classes in QML

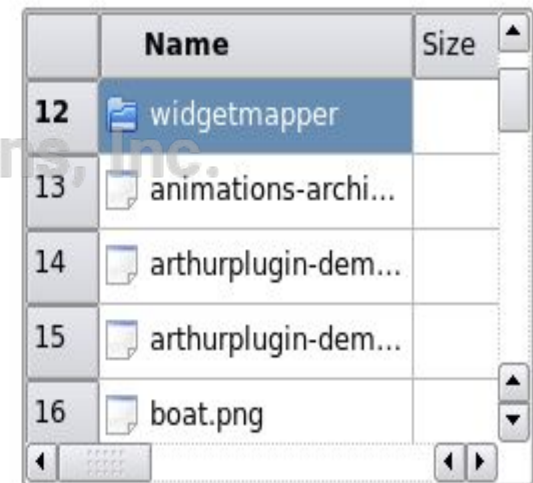
ListView



TreeView



TableView



# How it looks in C++ Code

```
model = new DownloadModel(this);
```

```
ui->tableView->setModel(model);
```

```
ProgressBarDelegate* delegate = new ProgressBarDelegate(this);
```

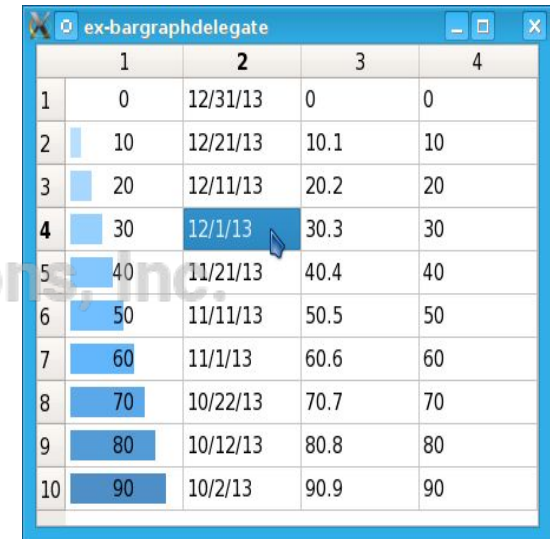
```
ui->tableView->setItemDelegateForColumn(1, delegate);
```

© Integrated Computer Solutions, Inc.

All Rights Reserved

# A Word on the Delegate

```
class BarGraphDelegate : public QAbstractItemDelegate {  
  
public:  
  
    void paint(QPainter *painter,  
  
               const QStyleOptionViewItem &option,  
               const QModelIndex &index) const;  
  
};
```



	1	2	3	4
1	0	12/31/13	0	0
2	10	12/21/13	10.1	10
3	20	12/11/13	20.2	20
4	30	12/1/13	30.3	30
5	40	11/21/13	40.4	40
6	50	11/11/13	50.5	50
7	60	11/1/13	60.6	60
8	70	10/22/13	70.7	70
9	80	10/12/13	80.8	80
10	90	10/2/13	90.9	90

```
void BarGraphDelegate::paint(painter, option, index) const {  
  
    if (index.data(Qt::EditRole).userType() == QVariant::Int)  
  
    {  
  
        int value = index.data(Qt::EditRole).toInt();  
  
        // prepare rect with a width proportional to value
```

# Further Reading

- **Model/View Programming**

<http://doc.qt.io/qt-5/model-view-programming.html>

- **Model/View Programming Tutorial**

<http://doc.qt.io/qt-5/modelview.html>

© Integrated Computer Solutions, Inc.  
All Rights Reserved

**Thank you!**

Be sure to check out [www.ics.com/training](http://www.ics.com/training)  
for additional resources